

## Wedmore Art and Design Progression in Skills

Subject	Art and Design	
Key Stage 1	Year 1	Year 2
Coverage	<ul style="list-style-type: none"> <li>• Using a range of artistic materials to design and make products</li> <li>• Use drawing to share ideas, experiences and imaginations</li> <li>• Use painting to share ideas, experiences and imaginations</li> <li>• Use sculpture to share ideas, experiences and imaginations</li> <li>• Develop a wide range of techniques in using colour, texture, line, shape, form and space using clay and printing to large scale and 3D</li> <li>• Learn about the work of a range of artists, craftsmen and designers, describing the differences and similarities between practices and disciplines, and making links to their own work.</li> </ul>	
Skills	Artistic techniques	<p>Explore simple forms including</p> <ul style="list-style-type: none"> <li>• Drawing, painting, 3D form, clay, printing</li> <li>• Work on their own and collaboratively with others on projects in 2 and 3 dimensions and on different scales</li> <li>• Use ICT</li> </ul>
	Exploring and developing ideas	<ul style="list-style-type: none"> <li>• Record and explore ideas from first hand observation, experience and imagination</li> <li>• Ask and answer questions about the starting points for their work and the processes they have used to help them develop their ideas.</li> <li>• Explore the differences and similarities within the work of artists and craftspeople.</li> </ul>
	Evaluating and Developing	<ul style="list-style-type: none"> <li>• Review what they and others have done, and say what they think and feel about it.</li> <li>• Identify what they might change in their current work, or develop in the future.</li> </ul>

Subject	Art and Design	
Key Stage 2	Year 3	Year 4
Coverage	<ul style="list-style-type: none"> <li>• Develop personal techniques including control and use of materials.</li> <li>• Experiment through art with an increasing awareness of different kinds of art, craft and design.</li> <li>• Create sketch books to record observations, and use them to review and revisit ideas, and collect visual materials to help them to develop their ideas.</li> <li>• Improve their mastery of techniques such as drawing, painting and sculpture with varying materials (e.g. pencil, charcoal, paint, clay)</li> <li>• Learn about the greatest artists, architects and designers in history.</li> </ul>	
Skills	Artistic Techniques	<p>Work on more complex outcomes, with varying techniques using different medium.</p> <ul style="list-style-type: none"> <li>• Drawing, painting, sculpture/3D form, clay, printing, collage</li> <li>• Work on their own and collaboratively with others on projects in 2 and 3 dimensions and on different scales</li> <li>• Use ICT</li> </ul>
	Exploring and developing ideas	<ul style="list-style-type: none"> <li>• Select and record from first hand observation, experiences and imagination, and explore ideas for different purposes.</li> <li>• Question and make thoughtful observations about starting points and select ideas to use in their work.</li> <li>• Explore the roles and purposes of artists, craftspeople and designers working in different times and cultures.</li> </ul>
	Evaluating and Developing	<ul style="list-style-type: none"> <li>• Compare ideas, methods and approaches in their own and others work and say what they think and feel about them</li> <li>• Adapt their work according to their views and describe how they might develop it further.</li> </ul>